

Project Fact Sheet Black Bob, 159th to 167th 3-C-008-22 August 20, 2024

Project Manager: Nate Baldwin / Scott Ward

Description: This project will improve Black Bob Road from 159th Street to 167th Street from a 2-lane roadway to a 4-lane divided arterial section. Improvements will include pavement construction, curb and gutter, medians, streetlights, sidewalk and sidepath, on-street bike lanes, and storm sewers.

Justification: This project is needed to address safety and capacity concerns in the area. This project has been identified as a priority project in the Transportation Master Plan.

Comments: This is a joint project with Johnson County that will be administered by the City of Olathe. This project has been awarded \$3,875,000 million dollars in Federal STP funds for construction of this project.

Schedule:	ltem	Date
Design:	RFQ	10/11/2021
	Consultant Selection	01/18/2022
Land Acquisition:		Fall 2023 – Estimate
Utility Relocation:		Spring 2024 – Estimate
Construction:	Bid Award	Fall 2024 – Estimate
	Completion	Fall 2025 – Estimate
Council Actions:	Date	Amount
Approved in CIP	2022-2026	\$16,130,000
Project Authorization	01/18/2022	\$16,130,000
Professional Service Agreement	01/18/2022	\$1,096,122
Agreement with Johnson County	01/18/2022	\$3,271,250
KDOT Agreement	02/21/2023	\$3,100,000
Supplemental Agreement No. 2	10/17/2023	\$118,832
CARS Agreement	01/09/2024	\$2,900,000
KDOT Supplemental	08/05/2024	\$775,000
WaterOne Relocation Agreement	08/20/2024	\$437,000
Utility Relocation Agreements		
Accept Bid/Award Contract		
Funding Sources:	Amount	CIP Year
GO Bonds	\$ 920,000	2025
CARS	\$2,900,000	2024
Johnson County	\$3,076,250	2022-2024
Street Excise Tax	\$5,358,750	2022-2024
Federal STP	\$3,875,000	2024
Expenditures:	Budget	Amount to Date

Design	\$ 1,250,000	\$ 931,802
Land Acquisition	\$ 750,000	\$ 213,620
Utilities	\$ 400,000	\$0
Construction	\$10,000,000	\$ 0
Inspection	\$ 90,000	\$0
Staff	\$ 115,000	\$ 101,820
Contingency/Inflation	<u>\$ 3,525,000</u>	<u>\$</u> 0
Total	\$16,130,000	\$1,247,242