

City of Olathe

Legislation Details (With Text)

File #: G24-4282

Type: Council Consent Status: Passed

File created: 3/19/2024 In control: City Council

On agenda: 4/16/2024 Final action: 4/16/2024

Title: Consideration of Resolution No. 24-1015 authorizing the Signage & Wayfinding for Parks, Trails, and

Unique Places Project, 4-C-035-24.

Sponsors: Mary Jaeger, Nate Baldwin

Indexes:

Code sections:

Attachments: 1. A. Project Fact Sheet, 2. B. Resolution

Date	Ver.	Action By	Action	Result
4/16/2024	1	City Council	approved	Pass

FOCUS AREA: Infrastructure (Engineering) **STAFF CONTACT:** Mary Jaeger / Nate Baldwin

SUBJECT: Authorization of the Signage & Wayfinding for Parks, Trails, and Unique Places project, 4

-C-035-24.

TITLE:

Consideration of Resolution No. 24-1015 authorizing the Signage & Wayfinding for Parks, Trails, and Unique Places Project, 4-C-035-24.

SUMMARY:

This project is needed to address a lack of quality, consistent signage and wayfinding tools in the City of Olathe. The project will allow the City of Olathe to properly plan for, design and incorporate an improved signage and wayfinding system in parks, on trails, and within unique places. Deliverables will include a Signages & Wayfinding Design guidelines manual and conceptual planning for a pilot project.

The total cost for this project is \$100,000 that will include stakeholder engagement, public engagement, programming, development of Signage & Wayfinding Design Guidelines, cost estimates, and assistance with planning and bidding of the pilot project.

This project is scheduled for completion in 2024. The pilot project is anticipated to follow in 2025/2026.

FINANCIAL IMPACT:

Funding for the Signage & Wayfinding for Parks, Trails, and Unique Places project, includes:

 Park Sales Tax
 \$100,000

 Total
 \$100,000

File #: G24-4282, Version: 1

ACTION NEEDED:

Approval of Resolution No. 24-1015 authorizing the Signage & Wayfinding for Parks, Trails, and Unique Places project, 4-C-035-24.

ATTACHMENT(S):

A. Project Fact Sheet

B. Resolution